

ATHLETIC PROPOSALS
(Requires majority vote of those voting)

ATH 5 - MAXIMUM MATCHES INDIVIDUAL

(Tri-Valley League)

AMEND THE CONSTITUTION AND BYLAWS to read:

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Amend Bylaw 4630 by reading:

Yes

no

4630. MAXIMUM MATCHES INDIVIDUAL

4630.1 No wrestler shall participate in more than **10 meets/dual meet events (excluding dual meet tournaments) and in more than 10 days of tournaments (including dual meet tournaments). For wrestler entered in a multi-day tournament, all days of that tournament shall be counted towards the 10 days of tournaments (including dual meet tournaments).** ~~28 competition points in one season exclusive of qualifying and state competition.~~

4630.2 In tournament and dual meet competition, each wrestler is limited to a maximum of five matches per day (National Federation Rule 1-2-2).

For the purpose of the regular season, a "dual meet event" will be defined as a meet in which three or more teams compete, no team scores are kept, no forfeits are awarded and no individual wrestler competes in more than one match. The purpose of the dual team event is to allow teams of varying sizes to compete in a format that most efficiently allows each athlete to wrestle a match for minimum points as outlined below. Points for the event would be assigned to all participating wrestlers based on the maximum number of matches any one athlete wrestles.

~~28 points to be totaled as follows:~~

~~4 points which can only be used for meets such as duals, triangulars and quadrangulars, and "dual meet events" in which points are calculated as such:~~

~~Dual Meet _____ 0.5 points~~

~~Double Dual/Triangular _____ 1 point~~

~~Quadrangular _____ 1.5 points~~

~~Dual Meet Event _____ 0.5 points~~

~~The remaining 24 points can be used as such:~~

~~Dual meet _____ 1 point~~

~~Double dual/Triangular _____ 2 points~~

~~Quadrangular _____ 3 points~~

~~One-day tournament _____ 3 points~~

~~Two-day tournament with single or double elimination _____ 4 points~~

~~Two-day tournament/multi-school event with no elimination _____ 6 points~~

Scheduling examples:

8 duals @ 0.5 pts each	= 4 pts	8 duals @ 0.5 pts each	= 4 pts
8 1-day tournaments	<u>= 24 pts</u>	1 2-day no-elimination tournament	= 6 pts
	—28 pts	2 1-day tournaments	= 6 pts
		3 2-day elimination tournament	<u>= 12 pts</u>
			—28 pts
8 duals @ 0.5 pts each	= 4 pts	8 duals @ 0.5 pts each	= 4 pts
1 dual @ 1 point	= 1 pts	2 duals @ 1 point each	= 2 pts
5 1-day tournaments	= 15 pts	1 2-day elimination tournament	= 4 pts
2 2-day elimination tournament	<u>= 8 pts</u>	6 1-day elimination tournament	<u>= 18 pts</u>
	—28 pts		—28 pts
8 duals @ 0.5 pts each	= 4 pts	4 triangulars @ 1 point each	= 4 pts
4 1-day tournaments	= 12 pts	1 triangular @ 2 pts	= 2 pts
3 2-day tournaments	<u>= 12 pts</u>	1 2-day elimination tournament	= 4 pts
	—28 pts	6 1-day tournaments	<u>= 18 pts</u>
			—28 pts

EXAMPLES OF POINT VALUES FOR TWO-DAY TOURNAMENTS

4 points

- ~~Two-day tournaments with individually bracketed weight classes and with single or double elimination.~~

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6 points

- ~~Any dual team event where any wrestler in the tournament can wrestle 8 or more times over two days.~~

RATIONALE: Counting points for each individual can be confusing for coaches and Athletic Directors. This proposal will make it easier for teams to keep track of match limitations for their individual wrestlers. You no longer need to know how much each tournament is “worth”; you either count duals or days of tournaments.

PROS: Easier to understand. Does not affect the current schedules of most teams in the state. Easier to track individual contest limits.

CONS: It will affect slightly the current schedules of some teams, meaning that a wrestler may have to sit out a tournament that is currently scheduled.